



Thomas Lord Audley School

Computing Department

Curriculum Overview

	Year 7	Year 8	Year 9	Year 10	Year 11
Autumn 1	Students will study Computing on a 10 week rotation. They will cover Digital Literacy, E - Safety, Programming and Game Design	Students will study Computing on a 10 week rotation. They will cover Computing Concepts, Physical Computing and Animation	Students will study Computing on a 10 week rotation. They will cover Cyber Security, Machine Learning, High Level Programming & Graphic Design	System Architecture	Operating Systems & Utility
Autumn 2				Memory / Storage / Data	Programming Techniques & Languages
Spring 1				Algorithms	Computational Logic & Robust Design
Spring 2				Data Representation	Ethics, Legal, Environment
Summer 1				Network Topologies	Exam Preparation
Summer 2				System Security	